## **GUJARAT TECHNOLOGICAL UNIVERSITY**

BE - SEMESTER-III (OLD) EXAMINATION – WINTER 2017			
Su	bject	t Code:130704 Date:29/11/201	17
Su	bject	Name: Computer Organization and Architecture	
Tiı	me: 1	10:30 AM to 01:00 PM Total Marks:	<b>70</b>
Ins	tructio	ons:	
	2.	Attempt all questions.  Make suitable assumptions wherever necessary.  Figures to the right indicate full marks.	
Q.1	(a) (b)	Explain Register Transfer Language and Micro-operation with examples. Draw and explain the block diagram for transfer of data from R1 to R2 when control $p=0$ .	07 07
Q.2	(a) (b)	What is an interrupt? Explain interrupt cycle with timing diagram.  Explain the difference between hard wired control and micro programmed control.	07 07
	(I-)	OR	07
	<b>(b)</b>	Convert $(A + B) * [C * (D + E) + F]$ into prefix and postfix notation.	07
Q.3	(a)	Write ALP for multiplication of two 16 bit numbers.	<b>07</b>
	<b>(b)</b>	What is an assembler? Explain its basic functionality with all passes.  OR	07
Q.3	(a) (b)	Write ALP for transferring a block of data from source to destination. What are status register bits? Draw and explain the block diagram showing all status registers.	07 07
Q.4	(a)	What is overlapped register window? How window size and register file size is computed?	07
	<b>(b)</b>	Explain MRI and non-MRI instructions with examples.  OR	07
Q.4	(a)	What is a register stack? Explain PUSH and POP operations on it.	07
	<b>(b)</b>	Describe the importance of timing and control signal in data transfer with example.	07
Q.5	(a)	What is BCD? Draw and explain block diagram of BCD adder.	07
	<b>(b)</b>	What is pipeline processing? Explain its significance with respect to the processor architecture.	07
		OR	
Q.5	(a)	Describe the significance of parallel processing with example.	07
	<b>(b)</b>	What is memory interleaving? How it is useful in computer architecture?	<b>07</b>

\*\*\*\*\*