GUJARAT TECHNOLOGICAL UNIVERSITY

BE - SEMESTER-VIII (NEW) EXAMINATION - WINTER 2018

Subject Code: 2180703	Date: 26/11/2018

Subject Name: Artificial Intelligence

Time: 02:30 PM TO 05:00 PM Total	Marks: 70
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Instructions:

- 1. Attempt all questions.
- 2. Make suitable assumptions wherever necessary.
- 3. Figures to the right indicate full marks.

Q.1	(a) (b)	Define and discuss different task domain of artificial intelligence. Explain Depth first search algorithm.	03 04
	(c)	Explain state space representation using water jug problem.	07
Q.2	(a)	Differentiate Hill climbing and Best First search method.	03
	(b)	Discuss the different approaches to knowledge representation	04
	(c)	What is production system? Explain it with an example. Discuss the	07
		characteristics of a production system.	
		OR	
	(c)	Explain mean-end analysis approach to solve AI problems.	07
Q.3	(a)	Differentiate between Procedural and Declarative representation of	03
		knowledge.	
	(b)	Justify using an example that Prolog uses Backward chaining to prove or	04
		answer any given goal.	
	(c)	Explain the procedure to convert well formed formula to clause form with	07
		the help of example.	
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Q.3	(a)	What do you mean by admissibility of an algorithm? Is A* algorithm an admissible one? When?	03
	(b)	Differentiate Monotonic and Non monotonic reasoning.	04
	(c)	Explain Resolution in predicate logic.	07
Q.4	(a)	Explain Semantic and Syntactic analysis in NLP.	03
	(b)	Discuss Alpha-Beta cutoffs procedure in game playing.	04
	(c)	List and explain the application of neural network.	07
		OR	
Q.4	(a)	Discuss Fail predicate in prolog.	03
	(b)	Write a short note on Semantic Net.	04
	(c)	Explain theory of Conceptual Dependency with the help of example.	07
Q.5	(a)	Differentiate Supervised and Unsupervised learning.	03
	(b)	Discuss Goal Stack Planning.	04
	(c)	Discuss how the following list function can be implemented in Prolog.	07
		1. Append 2. Reverse	
		OR	
Q.5	(a)	Explain following terms with reference to Prolog programming language: Clauses,	03
		Predicates, Domains	٠.
	(b)	Explain Bay's theorem.	04
	(c)	Explain Min Max procedure in game playing.	07
