Seat No.: \_\_\_\_\_ Enrolment No.\_\_\_\_

## GUJARAT TECHNOLOGICAL UNIVERSITY

		MCA - SEMESTER-III • EXAMINATION – SUMMER • 2014	
	Subj	ect Code: 2630004 Date: 03-06-2014	
	Time	ect Name: Operating Systems (OS) e: 02:30 pm - 05:00 pm Total Marks: 70 ections:  1. Attempt all questions. 2. Make suitable assumptions wherever necessary. 3. Figures to the right indicate full marks.	
Q.1	(a)	Answer following in short.  (1) Discuss the possible reasons for process migration.  (2) Define F-SCAN policy.  (3) What is the relation between FIFO and clock page replacement algorithm?  (4) List multiprocessor thread scheduling approaches.  (5) What delay elements are involved in a disk read or write?  (6) Give the difference between consumable and reusable resources.  (7) List the function of cluster middleware.	07
	<b>(b)</b>	Explain the utility of process control block. What kind of information is stored in it?  Define two main categories of processor registers.	07
Q.2	(a) (b)	Draw the Unix process state diagram and explain how processes change the states.  List common events lead to a creation of process and also list the steps performed by an OS to create a new process and  OR	07 07
	<b>(b)</b>	Why is a user mode and kernel mode considered good operating system? Give an example that illustrate a user process being switched from user mode to kernel mode, and then back to user mode.	07
Q.3	(a) (b)	Briefly discuss three types of processor scheduling.  What is Message passing? Explain the solution to Bounded-Buffer Producer/Consumer problem using it.	07 07
Q.3	(a)	OR Define Readers/Writers problem. What are conditions generally associated with this problem? How can this problem be solved using semaphores? Discuss ULT and KLT.	07 07
Q.4	(b) (a)	What is virtual memory? Describe the combined paging and segmentation approach for memory management explaining how physical address is generated in this	07
	<b>(b)</b>	scheme. Explain I/O buffering and Record blocking.  OR	07
Q.4	(a)	Explain Remote Procedure Call and discuss benefits and disadvantages of synchronous and asynchronous RPC.	07
	<b>(b)</b>	Discuss internal fragmentation and external fragmentation.	07
Q.5	(a)	Define client server computing and explain the classes of client server applications and compare it with three tire architecture.	07
	<b>(b)</b>	List and Explain deadlock handling strategy.  OR	07
Q.5	(a) (b)	Explain Fair-Share Scheduling and Gang scheduling.  Explain RAID and its level 0-6 in detail	07 07