Seat No.:	

Enrolment No.____

GUJARAT TECHNOLOGICAL UNIVERSITY

MCA - SEMESTER- IV • EXAMINATION - WINTER - 2017

Subject Code:3640013 Date: 0 Subject Name: Function Programming with Java			5-01-2018	
Tiı	me:0 truction 1.	2:30 pm to 05:00 pm Total Marks	: 70	
Q.1	(a)	Fill in the blanks: (1),, and are methods of Applet lifecycle (2) is require to start before running RMI application. (3) To set the caption of Button in AWT method is useful. (4) and are the listeners available with mouse event. (5) Full form of JDBC is (6) The process of encoding parameters in RMI is called as (7) getColumnType is a method of class.	07	
	(b)	(1) Distinguish between Applications and Applets(2) Distinguish between Applets and swings	04	
Q.2	(a) (b)	Discuss in details - Steps for JDBC Connectivity Discuss in detail - Features of Swing OR	07 07	
	(b)	Explain the life cycle of an Applet with suitable example	07	
Q.3		Write an applet / swing that simulates a digital clock Write short note on Graphics class. OR	07 07	
Q.3	(a)(b)	Write an applet that contains three scrollbars and a 30x30 pixel canvas. The values of scrollbars will determine the color of canvas. Write down in detail about various layout managers available with suitable example.	07 07	
Q.4	(a) (b)	Write down in detail about the Event Delegation Model given by java with example Write down about various dialog boxes available with suitable example	07 07	
Q.4	(a) (b)	OR Write about Transaction management with reference to save point. Also explain with reference to JDBC by using suitable example Write down in detail List class with reference to AWT / Swing with example	07 07	
Q.5	(a) (b)	Show how to use slider components with suitable example Write down role of Client and Server in RMI. Also give simple RMI example.	07 07	

Q.5	(a)	Write down the process of writing bean. Also explain naming patterns	07
		used while writing the bean. Give suitable example.	
	(b)	What is inner class and Adapter classes - Explain with suitable example	07

what is inner class and Adapter classes - Explain with suitable example with reference to AWT and event handling.
